

Interior Architecture Program of Study Catalog: 2023-2024

FIRST YEAR

Fall 18 Credit Hours

ARCH 1112 Architectural Graphics Studio	3
ARCH 1120 Intro to Architecture + Design	3
ANTH 1200 Cultural Anthropology	3
ENGL 1010 Composition I	3
HIST 1110 World Civilization I	3
SOCI 1010 Introduction to Sociology	3

Spring 18 Credit Hours

ARCH 1111 Fundamentals Design Studio	3
ARCH 1113 Design Visualization	3
ARCH 1211 History of Architecture 1	3
ENGL 1020 Composition II	3
HIST 1120 World Civilization II	3
MATH 1710 College Algebra	3

SECOND YEAR

Fall 14 Credit Hours

ARCH 2212 History of Architecture 2	3
ARCH 2411 Building Technology 1	3
ARCH 2611 Comp Apps in Design 1	3
ARCH 2711 Arch Design Studio 1	5

Spring 14 Credit Hours

ARCH 2412 Building Technology 2	3
ARCH 2612 Comp Apps in Design 2	3
ARCH 2712 Arch Design Studio 2	5
COMM 2381 Oral Communications	3

THIRD YEAR

Fall 14 Credit Hours

ARCH 3413 Design Parameters	3
ARCH 3421 Environmental Systems	3
ARCH 3613 Comp Apps in Design 3	3
ARCH 3713 Arch Design Studio 3	5

Spring 14 Credit Hours

ARCH 3714 Arch Design Studio 4	5
ARCH 3213 Survey of Interiors + Furniture	3
ARCH 3431 Professional Practice	3
ENGL 2201/2 Literary Heritage	3

FOURTH YEAR

Fall 15 Credit Hours

ARCH 4441 Construction Documents	3
ARCH 4715 Arch Design Studio 5	5
ARTH 2010 World Art I	3
**Natural Science ESCI _____	4

Spring 13-16 Credit Hours

ARCH 4716 Arch Design Studio 6	5
ARCH 4421 Sustainable Design	1-3
ARTH 2020 World Art II	3
**Natural Science ESCI _____	4

****Select two of the following: Natural Science ESCI 1010+lab, 1020+lab or 1040+lab**

Entrance Evaluation required for all students.

Candidacy Review Portfolio required at the end of the Spring Semester of the second year.

American History (either in high school or college) requirement must be met.

ARCH Electives must be at 3000-4000 level.

A minimum of 42 upper division semester hours is required for the degree and a minimum grade of C is required for all courses in the Architecture and Interior Architecture majors.