

Tug of War

1. Each team will have to pull the other team across the line in order to win.
2. The match will consist of the best 2 out of 3 pulls.
3. No Metal spikes allowed.
4. Maximum number of players (7) seven, minimum (5) five.
5. Cannot tie or wrap rope around arms or body. (only the anchor can be inside the rope loop)
6. Tuggers may wear gloves for any event.
7. Must have current Uof M ID.